

Take note: We would like to remind you that this timetable can be modified up to maximum 60 minutes. Numbers must be collected minimum 1 hour before your competition starts. Up to 48 couples, all couples have to dance in the first round.

Time		Round	Dance	from	to	heat
13:50	Introduction adjudicators panel					
14:00	WDSF Senior IV Open Standard	1st Round	5	38	24	3
14:30	Rising Stars Standard	1st Round	5	19	12	2
14:50	WDSF Senior IV Open Standard	2nd Round	5	24	12	2
15:10	Rising Stars Standard	Semifinal (2)	5	12	6	1
15:20	Senior II Standard	1st Round	5	17	12	2
15:40	WDSF Senior IV Open Standard	Semifinal (3)	5	12	6	1
15:50	Rising Stars Standard	Final (3)	5		6	1
16:00	Senior II Standard	Semifinal (2)	5	12	6	1
16:10	WDSF Senior IV Open Standard	Final (4)	5		6	1
16:20	Rising Stars Latin	1st Round	5	17	12	2
16:40	Senior II Standard	Final (3)	5		6	1
16:50	Rising Stars Latin	Semifinal (2)	5	12	6	1
17:00	DSO Junior II Latin	Semifinal (1)	5	9	6	1
17:10	WDSF Open Ten Dance Latin	Semifinal (1)	5	10	6	1
17:20	Rising Stars Latin	Final (3)	5		6	1
17:30	DSO Junior II Standard	Semifinal (1)	5	10	6	1
17:40	PRIZE PRESENTATION Rising Stars, Senior II and Senior IV, BREAK					
18:00	WDSF Open Ten Dance Standard	Semifinal (1)	5	10	6	1
18:10	DSO Juveniles Latin	Semifinal (1)	3	10	6	1
18:16	WDSF Senior III Open Standard	1st Round	5	34	24	3
18:46	WDSF Open Ten Dance Standard	Final (2)	5		6	1
18:56	DSO Junior II Latin	Final (2)	5		6	1
19:06	DSO Juveniles Latin	Final (2)	3		6	1
19:12	WDSF Senior III Open Standard	2nd Round	5	24	12	2
19:32	DSO Junior II Standard	Final (2)	5		6	1
19:42	WDSF Open Ten Dance Latin	Final (2)	5		6	1
19:52	PRIZE PRESENTATION Juveniles, Junior II, Adult Ten Dance					
20:12	DSO Juveniles Standard	Semifinal (1)	3	9	6	1
20:18	WDSF Senior III Open Standard	Semifinal (3)	5	12	6	1
20:28	DSO Junior I Latin	Final (1)	4		7	1
20:36	DSO Juveniles Standard	Final (1)	3		6	1
20:42	DSO Junior I Standard	Final (1)	4		5	1
20:50	WDSF Senior III Open Standard	Final (4)	5		6	1
21:00	PRIZE PRESENTATION Juveniles, Junior, Senior III					